

BINSEC/SE: A DYNAMIC SYMBOLIC EXECUTION TOOLKIT FOR BINARY-LEVEL ANALYSIS

Robin David

Sébastien Bardin

Thanh Dinh Ta

Josselin Feist

Laurent Mounier

Marie-Laure Potet

Jean-Yves Marion

— SANER 2016, Osaka, Japan, March 16th

Introduction

Dynamic Symbolic Execution

BINSEC/SE

Demo

The need to reverse engineer an executable : **malware, bug discovery, safety, testing ..**

The need to reverse engineer an executable : **malware, bug discovery, safety, testing ..**

Current approaches and limitations for binary-level understanding :

■ **Static :**

- allow to choose any path [**but not necessarily feasible**]
- **Easy to fool → indirect jumps, self-modification etc.**

The need to reverse engineer an executable : **malware, bug discovery, safety, testing ..**

Current approaches and limitations for binary-level understanding :

■ **Static :**

- allow to choose any path [**but not necessarily feasible**]
- **Easy to fool** → **indirect jumps, self-modification etc.**

■ **Dynamic :**

- only doable paths [**but depend on inputs**]
- **problem** → **possibly miss a lot of code areas**

The need to reverse engineer an executable : **malware, bug discovery, safety, testing ..**

Current approaches and limitations for binary-level understanding :

■ Static :

- allow to choose any path [**but not necessarily feasible**]
- **Easy to fool** → indirect jumps, self-modification etc.

■ Dynamic :

- only doable paths [**but depend on inputs**]
- **problem** → possibly miss a lot of code areas

Symbolic : best of both world

- only doable paths
- can recover new paths [**regardless of path rarity**]

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x  
shl eax, 2  
add eax, off_y  
mov eax, [eax]  
jmp eax
```

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x  
shl eax, 2  
add eax, off_y  
mov eax, [eax]  
mov edx, eax  
mov eax, edx  
jmp eax
```

Heuristics limitations

IDA Pro 6.9 fooled by such trick..

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x
shl eax, 2
add eax, off_y
mov eax, [eax]
mov edx, eax
mov eax, edx
jmp eax
```

Call/Ret

```
1004002 : call 0x100400a
1004007 : (junk byte)
1004008 :
100400a : pop ebp
100400b : inc ebp
100400c : push ebp
100400d : ret
100400e : ...
```

Heuristics limitations

IDA Pro 6.9 fooled by such trick..

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x
shl eax, 2
add eax, off_y
mov eax, [eax]
mov edx, eax
mov eax, edx
jmp eax
```

Call/Ret

```
1004002 : call 0x100400a
1004007 : (junk byte)
1004008 : jmp 0x100400e
100400a : pop ebp
100400b : inc ebp
100400c : push ebp
100400d : ret
100400e : ...
```

Heuristics limitations

IDA Pro 6.9 fooled by such trick..

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x
shl eax, 2
add eax, off_y
mov eax, [eax]
mov edx, eax
mov eax, edx
jmp eax
```

Call/Ret

```
1004002 : call 0x100400a
1004007 : (junk byte)
1004008 : jmp 0x100400e
100400a : pop ebp
100400b : inc ebp
100400c : push ebp
100400d : ret
100400e : ...
```

Heuristics limitations

IDA Pro 6.9 fooled by such trick..

Heuristics limitations

Common disassemblers does not disassemble after unknown byte and ret instructions

Various problems occurs when trying to cover program paths :

Dynamic jumps

```
mov eax, var_x
shl eax, 2
add eax, off_y
mov eax, [eax]
mov edx, eax
mov eax, edx
jmp eax
```

Call/Ret

```
1004002 : call 0x100400a
1004007 : (junk byte)
1004008 : jmp 0x100400e
100400a : pop ebp
100400b : inc ebp
100400c : push ebp
100400d : ret
100400e : ...
```

Heuristics limitations

IDA Pro 6.9 fooled by such trick..

And many others..

Heuristics limitations

Common disassemblers does not disassemble after unknown byte and ret instructions

Introduction

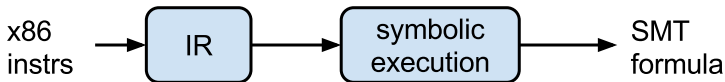
Dynamic Symbolic Execution

BINSEC/SE

Demo

Definition

Symbolic execution is the mean of executing a program using symbolic values (logical symbols) rather than actual values (bitvectors) in order to obtain in-out relationship of a path.



Dynamic Symbolic Execution [DSE] :

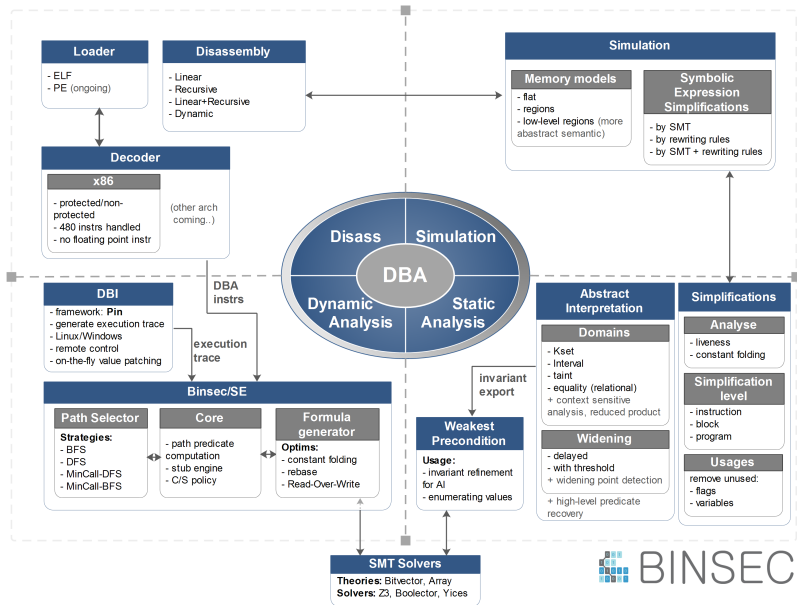
- precise reasoning on a single path
- sound execution of the program (*path necessarily feasible*)
- can recover new paths (goto eax, call/ret, etc.)
- thwart basic tricks (*code overlapping..*)

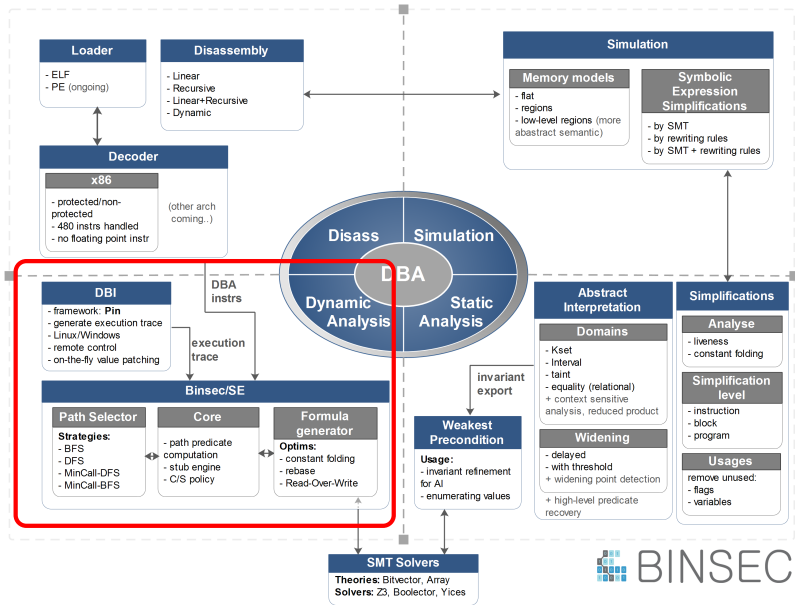
Introduction

Dynamic Symbolic Execution

BINSEC/SE

Demo





Tracing (Pin)

- gather certain library calls
concrete infos
- **arbitrary value retrieval**
(registers/memory)
- **On-the-fly value patching**
- Linux/Windows
- **Remote control**

Core (10K OCaml loc)

- **stub engine for library calls**
- **generic path selection**
- **path predicate optimization :**
- handle JSON conf. files
- Solvers : Z3, boolector, ..

Introduction

Dynamic Symbolic Execution

BINSEC/SE

Demo

Example code obfuscated by the ASPack packer :

```
1 1004002 e8 03 00 00 00 call 0x100400a //push 0x1004007 as return
2 100400a 5d                pop  ebp      //pop return address in ebp
3 100400b 45                inc  ebp      //increment ebp
4 100400c 55                push ebp     //push back the value
5 100400d c3                ret         //return on 0x1004008
6 1004008 eb 04                jmp 0x100400e
```

→ **Fool the disassembler (which works here).**

(Goal : Trying to find the violations with DSE)

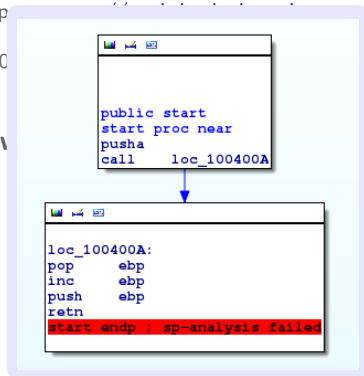
Example code obfuscated by the ASPack packer :

```

1 1004002 e8 03 00 00 00 call 0x100400a //push 0x1004007 as return
2 100400a 5d                pop ebp        //pop return address in ebp
3 100400b 45                inc ebp        //increment ebp
4 100400c 55                push ebp
5 100400d c3                ret
6 1004008 eb 04            jmp 0x1004008
    
```

→ Fool the disassembler (which will see a call)

(Goal : Trying to find the violations)



Thank you !

ありがとうございます